

1000	fe,01,01,13	add sp,sp,-32
1004	00,11,2e,23	sw ra,28(sp)
1008	00,20,07,93	li a5,2
1012	00,f1,26,23	sw a5,12(sp)
1016	00,30,07,93	li __, __
1020	00,f1,24,23	sw a_, _____
1024	00,81,25,83	lw a1,8(sp)
1028	00,c1,25,03	lw a0,12(sp)
1032	01,c0,00,ef	jal 1060
1036	00,a1,26,23	sw a0,12(sp)
1040	00,c1,27,83	lw a5,12(sp)
1044	00,07,85,13	mv a0,a5
1048	01,c1,20,83	lw ra,28(sp)
1052	02,01,01,13	add sp,sp,32
1056	00,00,00,67	ret
1060	fe,01,01,13	add sp,sp,-32
1064	00,a1,26,23	sw a0,12(sp)
1068	00,b1,24,23	sw a1,8(sp)
1072	00,c1,27,03	lw a4, _____
1076	00,81,27,83	lw a_, _____
1080	00,f7,07,b3	add a_, __, __
1084	00,f1,2e,23	sw a5, _____
1088	01,c1,27,83	lw a5,28(sp)
1092	00,07,85,13	mv a0,a5
1096	02,01,01,13	add sp,sp,32
1100	00,00,00,67	ret
1104	00,00,00,00	
1108	00,00,00,00	
1112	00,00,00,00	
1116	00,00,00,00	
1120	00,00,00,00	
1124	00,00,00,00	
1128	00,00,00,00	
1132	00,00,00,00	
1136	00,00,00,00	
1140	00,00,00,00	
1144	00,00,00,00	
1148	00,00,00,00	
1152	00,00,00,00	
1156	00,00,00,00	
1160	00,00,00,00	
1164	00,00,00,00	
1168	00,00,00,00	
1172	00,00,00,00	
1176	00,00,00,00	
1180	00,00,00,00	
1184	00,00,00,00	
1188	00,00,00,00	

```

int main(void) {
    int x = 2;
    int y = 3;

    x = add(x, y);

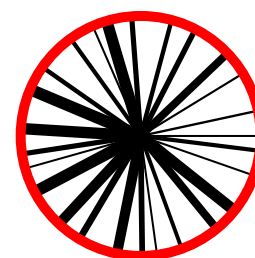
    return x;
}

```

```

int add(int a, int b) {
    int r = a + b;
    return r;
}

```



PROJEKT: INIT1

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file: code/l1-call-function-5.c